

STEAM+Y BROWN BAG

Relaxed Considerations on Transdisciplinary Knowledge

STEAM+ project: Policy partner national meeting -Round 2

Venice, March 22th, 2022, Noon – 2 pm online

<https://unive.zoom.us/j/83579383235?pwd=Q0NibTlNSm02L3V5RWREb0FRdHlmdz09>

ID riunione: 835 7938 3235

Passcode: c7HU4A

Collegio Internazionale Ca' Foscari – CMCC

steamtalent.eu – STEAM+

Background and context

The STEAM+ project, one of the Erasmus+ KA3 *Forward-Looking Cooperation projects* to support policy reforms, aims to provide educational policy makers with instruments to prepare new generations for handling the challenges of our time.

STEAM+ uses transdisciplinary talent programs such as the Collegio Internazionale Ca' Foscari as **laboratories of innovation in Higher Education (HE)**, making use of the **A** of All other disciplines as the yeast to elaborate new solutions as opposed to the narrower answers offered by STEM knowledge.

During the three STEAM+ Innovation Labs, students and teachers from nine countries co-create solutions for grand challenges and a subsequent series of workshops and policy meetings with policy and associated partners to consider and suggest possible impact and innovation on European societies. The experience from the Labs and the suggestions from workshops will be used to create two main products:

- An instrument on how to establish transdisciplinary talent programs in HE, **The STEAM+ Innovation Lab Implementation Path (ILIP)**
- An instrument for policy makers in HE at the local, regional, national and EU level to support and recognize (or develop) such programs, **the STEAM+ Menu for Policy Inspiration (MPI)**

The *Collegio Internazionale Ca' Foscari* hosted the first STEAM+ **Innovation Lab**, in July 18-23 2021 in Venice, while the second online lab was led by Klaipeda University (Lithuania).

Aim of the workshop

The **Venice Policy Meeting Workshop Round 2** on March 22nd, 2022 aims at promoting a fruitful discussion with CMCC, a STEAM+ policy partner, on the methodological approach of the STEAM+ project, focussing on the meaning of transdisciplinary knowledge, which is an inherent element of CMCC's methods of research. While sharing lunch together, we will discuss what we mean for transdisciplinary in an informal, interactive and co-creative way, with the goal of sharing the experiences from the STEAM+ project as well as from CMCC work, best practices and perspectives on the benefits of transdisciplinary knowledge.

The event will be recorded – participants acknowledge that they give their consent on entering the meeting. Questions can be posed in chat and managed by the moderator within time limits. The event will be facilitated by:

1. Luca Corazzini (Ca'Foscari University of Venice, Italy)
2. Enrica De Cian (Ca'Foscari University of Venice, Italy, CMCC)

Attendees: CMCC – College STEAM Policy Partner – Venice Steam+ local group