



New **E**nabling **V**isions and Tools for **E**nd-use**R**s and stakeholders thanks to a common **M**Odeling app**R**oach towards a Climat**E** neutral and resilient society

**First Train-the-trainer training online workshop**

**20 January 2026 | 10:00 – 12:00**

Agenda



This project has received funding from the European Union's Horizon Europe research and innovation programme under grant agreement No 101056858.

## Overview

This session is designed to introduce project partners and case study leaders to the NEVERMORE Gamification Tool and to support a shared understanding of its objectives, structure and applications. Through a combination of presentations, guided exploration and interactive discussion, the meeting aims to foster engagement and reflection on the use of innovative gamification approaches in climate-related learning, capacity-building and participatory processes.

## Proposed agenda

*20 January 2026 | online, 10:00 – 12:00*

- **10:00 – 10:10 | Welcome and introduction (Eleonora Mattacchione, CMCC)**

The session will begin with a welcome to participants, followed by a concise introduction outlining the aims of the training and the overall structure of the meeting:

⇒ Objectives of the training

⇒ Overview of the session agenda

- **10:10 – 10:30 | Introduction to the NEVERMORE Gamification Tool (SIMAVI, CARTIF)**

This session will set the scene for the use of the NEVERMORE Gamification Tool by outlining its background and rationale, and by providing an overview of its key elements and functionality:

⇒ Context and purpose of the tool

⇒ Clarification of key concepts related to climate change mitigation and adaptation

⇒ Structure and main functionalities

- **10:30 – 11:20 | Guided exploration of the tool (Eleonora Mattacchione and Salvatore Cimino, CMCC)**

Participants will take part in a guided walkthrough of the Gamification Tool, combining a live demonstration with interactive exchanges and targeted explanations of core climate-related concepts:

⇒ Live demonstration of the Gamification Tool

⇒ Interactive discussion with participants (Slido)

- **11:20 – 11:40 | Discussion and reflection (CMCC, SIMAVI, CARTIF)**

This segment will focus on shared reflection and exchange, encouraging participants to discuss their experience with the tool and to consider its possible uses in different learning and engagement settings:

⇒ Collective discussion on the use of the tool

• **11:40 – 12:00 | Feedback and closing (Eleonora Mattacchione, CMCC)**

The session will close with the collection of remarks and wrap-up, followed by concluding with a dedicated questionnaire

- ⇒ Potential applications in educational and participatory contexts
- ⇒ Completion of the feedback questionnaire participatory contexts
- ⇒ Next steps until the end of the project (end of May 2026)